



Grades 1 & 2 Softball

A. Eligibility

1. Players must be registered with SCVAA to participate in a softball game.
2. Players must play at their own grade level.

B. Home Team Duties

1. Provide a new game ball.
2. Place the bases at **50** feet.
3. Make a ten (10) foot mark from home plate on the field.
4. Provide an adult to call the plays in the field.
5. Cancel games due to weather one (1) hour before game time.
6. Reschedule canceled games. Games to be played at either team's scheduled practice field.

C. Coaches

1. Any coach must have an assistant coach or team parent present at every practice and game for safety reasons.
2. Three (3) coaches are allowed on the field:
 - a. One (1) coach from the batting team behind the catcher to replace the ball on the tee.
 - b. Two (2) coaches from the fielding team to assist in the outfield.
3. Coaches on the bench shall remain out of play and behind the fence/bench during the game.

D. Base Coaches

1. All base coaches under 18 years of age must wear a helmet when base coaching.

E. Umpires

1. The home team shall provide an adult to call the plays in the field.

F. Injury

1. All play will stop immediately for any injury.
2. Any injured player having an opened wound, will receive first aid immediately and may be substituted until the injury is covered. They shall return to their field position and normal batting position if or when they are able to return.

G. Time Limit

1. No new inning shall start after 55 minutes of play.

H. Playing Time

1. Playing time shall be distributed equally amongst players.
2. Players shall rotate positions each inning and should rotate from infield and outfield positions. Catcher will be considered an outfield position.
3. Coaches shall have player positions ready before the game, to maximize playing time for all and to keep the game moving.

I. Equipment/Uniforms

1. A new 11-inch soft-core softball shall be used as the game ball.
2. Official softball bats must be used. No baseball bats.



Grades 1 & 2 Softball

3. Helmets must be worn by all base runners, on-deck players and base coaches if under 18 years of age.
4. All catchers must wear a face mask to protect against injuries.
5. All players must wear tennis shoes or rubber cleats, no bare feet or sandals. No metal cleats or shoes with removable spikes are allowed.
6. No "short" shorts allowed. T-shirt/jersey will be supplied by SCVAA.

J. Field Layout

1. Baseline distance is 50 feet.
2. Pitching distance is a minimum 20 feet.

K. Pitching

1. Coaches shall pitch from a minimum of 20 feet.
2. No extra equipment/buckets shall be on the field during the game.

L. Batting

1. Batters can choose to hit off the tee or have their coach pitch to them.
2. Each batter is allowed five (5) swings. If the ball isn't hit after five (5) swings, the runner will be awarded first base to work on base running skills. No out will be awarded.
3. The ball must travel ten (10) feet from home plate to be considered a hit.
4. Throwing the bat after hitting the ball is not allowed, as it is dangerous for the catcher and coach behind the plate. Please teach your girls this.

M. Running

1. No leading off or stealing of bases. Runners may leave the base only after the ball is hit fair.
2. Runners may advance extra bases when a hit ball enters the outfield. The runner must stop once the ball reaches the infield.
3. No advancing on overthrows.
4. A runner hit by a batted ball will be considered an out.

N. Fielding

1. 10 fielders shall be used, 4 in the outfield and 6 on the infield.
2. No infield fly rule shall be used.
3. Please teach your first baseman to stand on the inside corner of the base, giving room for the runner to touch the outside of the base. This will help to avoid tripping the runners.
4. Fielders may not block any base path.

O. Innings

1. An inning shall consist of three (3) outs or batting the entire lineup. When batting the entire lineup, the pitching coach must announce "last batter". Once the "last batter" hits the ball, she will run all the bases with the intention of getting a homerun. The fielding team will get the ball to the catcher to stop all advancing runners at the plate.
2. **If one team has a larger roster than their opponent, the opponent will be allowed to bat through their line-up plus the difference in the roster size.**